# Aligning Videos In Space and Time

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Long Presentation



# Video Understanding in Computer Vision



#### **Action Recognition**

**Classification of Videos into Predefined Action Categories**  Localizing Predefined Actions

**Temporally in Videos** 

### **Coarse Understanding of Videos Data Collection is Not Scalable**



#### **Action Detection**



**Video Captioning** 

Generating Textual **Descriptions for Videos** 

Figures taken from Kuehne et al. ICCV 2011; Krishna et al. ICCV 2017; Xiong et al. arXiv 2017.



# Video Understanding via Association



#### **Baseball Bowling**

Ask not "what is this?", ask "what is this like".

**Retrieved Video** 



### -Moshe Bar

# Video Understanding via Association

What does this achieve?

Describing the states object states in one video in terms of known reference videos

Any knowledge about the reference video can be transferred to the query video

> Data collection for this is still infeasible!

Ask not "what is this?", ask "what is this like".



**Retrieved Video** 



### -Moshe Bar

















### What is a cycle?

Match forward in time

Match to another video

Match backward in time











**Positive Cycle** 







**Positive Cycle** 

**Negative Cycle** 







Precompute tracks using an unsupervised tracker



Learning Correspondence From the Cycle-Consistency of Time Xiaolong Wang, Allan Jabri, Alexei A. Efros; Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2019, pp. 2566-2576





#### What is a cycle?

Follow track forward in time

#### Match to another video

Follow track backward in time





Depends on the feature extractor

fθ





### What is a cycle?

Follow track forward N<sub>1</sub> frames

Match to another video

Follow track backward N<sub>2</sub> frames





S<sub>21</sub>





### Depends on the feature extractor

Ĵθ

### Score of a cycle *S*<sub>12</sub>



### What is a cycle?

Follow track forward N<sub>1</sub> frames

#### Match to another video

Follow track backward N<sub>2</sub> frames





Objective for training  $f_{\theta}$ :

 $L = \max(0, S^- - S^+ + \delta)$ 

**S**<sup>-</sup> =

For a given starting patch Score of highest scoring Positive Cycle





Score of highest scoring Negative Cycle













### **Training Datasets**





#### Penn Action Dataset<sup>1</sup>

Videos depicting 15 different actions with human joint annotations

Videos depicting pouring from one container into another

- 1.
- 2. *arXiv:1612.06699* (2016).
- 3. *(ECCV)*. 2018.





#### Pouring Dataset<sup>2</sup>

#### **Epic Kitchens Dataset<sup>3</sup>**

First-person videos depicting activities in kitchens

Weiyu Zhang, Menglong Zhu and Konstantinos Derpanis, "From Actemes to Action: A Strongly-supervised Representation for Detailed Action Understanding" International Conference on Computer Vision (ICCV). Dec 2013.

Sermanet, Pierre, Kelvin Xu, and Sergey Levine. "Unsupervised perceptual rewards for imitation learning." arXiv preprint

Damen, Dima, et al. "Scaling egocentric vision: The epic-kitchens dataset." Proceedings of the European Conference on Computer Vision





# Qualitative Evaluation: Patch Nearest Neighbor

Retrieval





#### A representation that can encode patch appearance while accounting for object states

Query

#### Retrieval





### **Qualitative Results: Spatio-Temporal Alignment**

#### Learned representation can effectively *spatio-temporally align videos*



#### **Aligning Patches**

Choose tracks that form high scoring cycles

#### **Aligning Frames**

Frames with high cumulative patch alignment scores







### Quantitative Results: Spatio-Temporal Alignment

Temporal Alignment Error

Mean difference in joint angles between aligned frames

Initialization Method	<b>Temporal Alignment Err</b>	Spatial Alignment Acc
ImageNet	0.509	0.153
Mask-RCNN [1]	0.504	0.202
Unsupervised Tracker [2]	0.501	0.060
Kinetics Action Classification Model	0.492	0.150
Penn Action Classification Model	0.521	0.157
Our features	0.448	0.284

Spatial Alignment Accuracy Accuracy of aligning keypoint patches (within some neighborhood)



### A spatio-temporal alignment formulation for dense video understanding via association to known videos



### A method to learn representations using cycle-consistency

### Demonstrate that the learned representation encodes object appearance and object states

### Demonstrate that the proposed approach can be effectively used to spatio-temporally align videos

### Summary

Thank you for listening! Checkout our project paper for relevant links: <u>http://www.cs.cmu.edu/~spurushw/publication/alignvideos/</u>

